1   CLAIM LISTING

2   1 - 10 Canceled

3   11.   (New) A method including:

4   (a)   storing a group of game records and a reserve group of game records at a storage

5   device, each respective game record being associated with a game result for that

6   respective game record;

7   (b)   in response to a game play request, reading a selected game record from the group

8   of game records and notifying a respective player associated with the game play

9   request of the game result associated with the selected game record from the

10   group of game records;

11   (c)   modifying a stored account balance for the respective player associated with the

12   game play request, the stored account balance modification being made in

13   accordance with the game play request and in accordance with the game result

14   associated with the selected game record from the group of game records;

15   (d)   in response to a subsequent game play request received after a certain amount of

16   game records from the group of game records have been used, reading a selected

17   game record from the reserve group of game records, and notifying a respective

18   player associated with the subsequent game play request of the game result

19   associated with the selected game record from the reserve group of game records;

20   and

Page 2 of 13

1   (e)   modifying a stored account balance for the respective player associated with the

2   subsequent game play request, the stored account balance for the respective player

3   associated with the subsequent game play request being modified in accordance

4   with the subsequent game play request and in accordance with the game result

5   associated with the selected game record from the reserve group of game records.

6

7   12.   (New) The method of claim 11 wherein the step of storing the group of game records and

8   the reserve group of game records is performed at a respective computer and the step of

9   modifying each stored account balance is performed at a database computer separate from

10   the respective computer.

11

12   13.   (New) The method of claim 12 further including the steps of storing a set of game records

13   at a manufacturing computer and dividing the set of game records into multiple subsets of

14   game records.

15

16   14.   (New) The method of claim 13 wherein the group of game records and the reserve group

17   of game records each comprise a respective subset of game records selected from the set

18   of game records.

19

20

Page 3 of 13

1   15.   (New) A method including:

2   (a)   producing a number of game records at a manufacturing computer;

3   (b)   communicating a first subset of the game records from the manufacturing

4   computer to a first central computer and storing the first subset of game records at

5   the central computer;

6   (c)   storing a number of player accounts at a database computer separate from the

7   manufacturing computer and separate from the first central computer, each player

8   account being associated with a respective player and having a respective account

9   balance; and

10   (d)   in response to a game play request for a first player having a respective player

11   account, reading a selected one of the game records stored at the first central

12   computer, modifying the respective player account for the first player at the

13   database computer in accordance with the game play request and a result

14   associated with the selected game record, and notifying the first player of the

15   result associated with the selected game record.

16

17   16.   (New) The method of claim 15 further including communicating a second subset of game

18   records to a second central computer located at a gaming facility where the first central

19   computer is also located.

20

1   17.   (New) The method of claim 16 further including, in response to a game play request for a

2   second player having a respective player account, reading a respective one of the game

3   records stored at the second central computer, modifying the respective player account for

4   the second player at the database computer in accordance with the game play request and

5   a result associated with the respective game record, and notifying the first player of the

6   result associated with the respective game record.

7

8   18.   (New) The method of claim 15 further including:

9   (a)   in response to player information received at the first central computer, creating a

10   respective account for a player associated with the player information, the account

11   being created at the database computer; and

12   (b)   in response to additional player information received at the second central

13   computer, creating a respective account for the player associated with the

14   additional player information, the account for the player associated with the

15   additional player information being created at the database computer.

16

17 19.   (New) The method of claim 15 further including:

18   (a)   in response to a first added funds value received at the first central computer,

19   modifying a respective account associated with the first added funds value at the

20   database computer; and

Page 5 of 13

1   (b)   in response to a second added funds value received at the second central

2   computer, modifying a respective account associated with the second added funds

3   value at the database computer.

4

5   20.   (New) The method of claim 15 further including:

6   (a)   in response to a first cash out request received at the first central computer,

7   cashing out a respective account associated with the first cash out request at the

8   database computer; and

9   (b)   in response to a second cash out request received at the second central computer,

10   cashing out a respective account associated with the second cash out request at the

11   database computer.

12

13   21.   (New) A gaming system including:

14   (a)   a first central computer having a game record storage device storing a first group

15   of game records;

16   (b)   a database computer in communication with the first central computer, the

17   database computer having a database storage device storing a number of player

18   accounts, each player account associated with a respective player;

19   (c)   a number of first player terminals in communication with the first central

20   computer, each first player terminal for transmitting a respective player account

21   modification request to the first central computer; and

Page 6 of 13

1   (d)   wherein the first central computer is configured to respond to a received player

2   account modification request by directing the database computer to modify a

3   respective player account associated with the received player account modification

4   request.

5

6   22.   The gaming system of claim 21 further including a manufacturing computer in

7   communication with the first central computer, the manufacturing computer having a

8   respective storage device for storing a number of subsets of game records, each subset

9   being divided from an initial set of game records.

10

11   23.   The gaming system of claim 22 further including:

12   (a)   a second central computer in communication with the manufacturing computer

13   and having a second game record storage device storing a second group of game

14   records, the second group of game records comprising a respective one of the

15   subsets initially stored at the manufacturing computer, and the second central

16   computer being located at a gaming facility at which the first central computer is

17   also located;

18   (b)   a number of second player terminals in communication with the second central

19   computer, each second player terminal for transmitting a respective player account

20   modification request to the second central computer; and

1   (c)   wherein the second central computer is configured to respond to a given player

2   account modification request from one of the second player terminals by directing

3   the database computer to modify a respective player account associated with the

4   given player account modification request.

5

6   24.   The gaming system of claim 21 wherein the first game record storage device associated

7   with the first central computer stores a first reserve group of game records in addition to

8   the first group of game records and wherein the first central computer is adapted for

9   selecting a game record from the first reserve group of game records once a certain

10   number of game records have been used from the first group of game records.